

# EMPLOYEE NEWS & INFORMATION

**JULY 2023** 

#### **ITS Newsletter Archives**

Information Technology Services' series of monthly emails to all employees aimed at improving communications with campus about tips, information, technology updates and services offered in ITS.

# What is the ITS Team Most Excited to be Working On?



During a recent all-team meeting, ITS employees openly shared what they were most excited to be working on, which included:

- Advancing student success within HuskyTech (e.g. digital badging, experiential learning)
- Appreciating the broad care and investment in esports across campus
- Continuing to make things happen despite resource challenges
- Digital transformation and automating processes
- Enhancing ticketing systems and websites using faculty and staff feedback
- Finding creative ways to save the university money
- Helping 1.3 million Minnesotans get a degree through Accelerated Online Programs
- Improving access to healthcare for students via telehealth (Zipnosis) implementation
- Leveraging server update efficiencies
- Modernizing through continuous education for IT folks
- Progressing the Zoom Phone project
- Translating Azure environment flexibility into future savings
- Uncovering new technologies to better support a wide variety of issues
- Working on the TRANE system and EMS

If you have any questions or would like to learn more about any of these initiatives, contact

<u>informationtechnology@stcloudstate.edu</u> and we'll connect you with the right team.

#### Join Upcoming Summit on Learning and Technology Hosted at SCSU



All higher education and K-12 educators are encouraged to join the 2023 Minnesota Summit on Learning and Technology on Thursday, August 3rd, 2023.

This year's theme of "The Whole Learner" will feature presentations and interactive experiences on prevalent topics including:

- Emerging Technologies and Innovative Practices
- Instructional Practices for Online and Digital Learning
- Digital Inclusion/Digital Equity
- Open Education/Open Education Resources

Learn more and register online (\$50) through the Minnesota Learning Commons website.

## **Summer Esports Camps and Regional Tournaments**



St. Cloud State kicked off its summer esports event programming with Dr. Kurtis Homan leading the Esports Event Management Camp followed by our first Esports Team-hosted regional tournament, Northstar, held onsite and livestreamed by UTVS students.

Through collaborative activities, the camp taught interested participants about project management, tournament bracketing theory, run of show, event types, budgeting, scheduling and event checklists. Camp participants received take-home materials and a next-day experiential learning opportunity to support the Northstar tournament, the university's first open competitive event and the first Regional Smash tournament. The event was a success with 108 competitors, dozens of online viewers and many inperson spectators watching the Grand Finale.

Know a student interested in esports broadcasting? Encourage them to register for the next <u>esports summer camp</u> taking place July 28th! Esports Broadcasting Camp participants will have the opportunity to support the July 29th <u>MNCS Summer Grand Finals Event / Open LAN tournament</u>. Contact <u>esports@stcloudstate.edu</u> for more information!

IT Security Tip: Avoid Student Loan Forgiveness Scams



Scammers like to take advantage of big news topics that could potentially yield high profits. With the recent Supreme Court ruling and student loan repayment set to begin soon, cybercriminals may take advantage of the situation by attempting to scam student loan borrowers. Check out the Federal Trade Commission and Federal Student Aid's guidance on how to get ready for student loan repayment and prevent yourself from being a victim of a student loan scam.

## IT Modernization Highlight: LAPS Implementation



ITS is modernizing the way we protect administrator passwords by implementing Microsoft Local Administrator Password Solution (LAPS). LAPS is a password management feature that randomizes administrator passwords, and is one of the most effective ways to prevent unauthorized users from accessing systems or data that they should not.

IT Fun Fact - July



According to Pro On-Call Technologies, Apple started work on the Lisa, which became the world's first computer offered commercially with a graphical user interface, on July 30, 1979. The Lisa eventually sold in 1983 for \$10,000. Being ahead of its time and expensive, the Lisa did not take off. Much of the technology used in making the Lisa was influential in the development of the Macintosh.

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